

# BRYAN LOPEZ

FRONT END ENGINEER

Denver, CO

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## ABOUT

Front End Engineer with over 4 years of experience building websites. Currently focused on helping agile teams with development for large scale websites and client-side web apps.

**Specialties:** HTML5/CSS3 SCSS, Javascript, AngularJS, git, npm, Bower, gulp, Grunt

## EXPERIENCE

### Front End Engineer

[ParkiFi, Inc. - Denver, CO](#)

Sept 2015 - Aug 2016

Lead engineer responsible for our analytics dashboard built in AngularJS. Also built a bluetooth and geolocation/geofencing mobile app using Cordova/Ionic. Experience with tools such as npm, Bower, gulp, NVD3, Highcharts and PostgreSQL. Built scalable CSS using SCSS. Used Git for version control and code reviews via GitHub. Worked with CircleCI and AWS.

### Front End Developer

[Decentrix, Inc. - Denver, CO](#)

Oct 2013 - Aug 2015

Lead developer responsible for maintaining over 2000 websites through internal software created in Apache Wicket. Customized and updated websites, created website templates, company newsletters, presentations and posters. Developed web apps with AngularJS including a lead collection tool and an order management system. Used Git version control with Stash.

### Front End Developer

[Cynch, Inc. - Austin, TX - CONTRACT](#)

Jul 2013 - Sept 2013

Converted Photoshop website mock ups into browser compatible code. We worked to quickly turn around websites for clients. Collaborated with designers, developers and clients. I began using modern CSS frameworks like Foundation, Bootstrap and Skeleton. I also developed an understanding for Javascript, Git, GitHub, SCSS, Magento and Compass.

### UI/UX Designer

[Island Apps, Inc./Big Mental, Inc. - Austin, TX - CONTRACT](#)

Mar 2013 - Jul 2013

Delivered pixel-perfect assets and mock-ups to software developers. Designed an educational iPad game for 2nd graders. Also designed an electronic music show finder app. Worked directly with the Executive Creative Director who was a great mentor to me while I was contracted.

### Intern/UI & UX Designer/ Web Developer

[NCH Software - Greenwood Village, CO](#)

Jul 2012 - Mar 2013

I was hired after my internship as a full-time designer. I later absorbed the Web Developer role once it was left vacant. We used SVN to version code. I also helped with 3D modeling, spanish transcription, photo editing, creating banners and creating icons. I also worked with the UI/UX team to deliver pixel perfect assets to software developers and test the usability of software.

## EDUCATION

### Colorado Mesa University

[Animation - Bachelors of Fine Arts \(B.F.A.\)](#)

2007 - 2012

[Graphic Design - Bachelors of Fine Arts \(B.F.A.\)](#)

2007 - 2012